

3-Bet Pots: 4 Lesson PLO Coaching Topical Package.

- **1. Major Themes and 3-Bet Ranges**
 - **Major Themes**
 - Pairedness
 - Suitedness
 - Connectedness
 - Nuttiness
 - Polarity
 - SPR
 - **Opponent Opening Ranges**
 - Two 15% Ranges
 - Two 20% Ranges
 - Three 25% Ranges
 - Four 30% Ranges
 - Three 35% Ranges
 - Two 40% Ranges
 - Two 50% Ranges
 - **3-Bet Ranges versus Selected Opening Ranges**
 - MP
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - CO
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - BN
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - SB
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - BB
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - **Squeezing**

- **2. Facing a 3-bet**
 - **Blocker Combinatorics**
 - 4% Range
 - Two 8% Ranges
 - Three 12% Ranges
 - Two 16% Ranges
 - One 20% Range
 - **Fold/Call/4-bet Ranges**
 - UTG
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - MP
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - CO
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - BN
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - SB
 - Unpaired Hands
 - Paired Hands
 - Double-Paired Hands
 - **Facing Squeezes**

- **3. Flop Play as Pre-Flop 3-Bettor**
 - **Out of Position**
 - **Texture Class #1 – Very Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #2 – Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #3 – Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #4 – Very Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **In Position**
 - **Texture Class #1 – Very Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #2 – Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #3 – Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #4 – Very Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning

- **4. Flop Play as Pre-Flop 3-Bet Caller**
 - **Out of Position**
 - **Texture Class #1 – Very Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #2 – Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #3 – Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #4 – Very Static**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **In Position**
 - **Texture Class #1 – Very Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #2 – Dynamic**
 - Example Flops
 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning
 - **Texture Class #3 – Static**
 - Example Flops
 - HU vs MW
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 - Planning
 - **Texture Class #4 – Very Static**
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 - HU vs MW
 - Hand Value
 - Action Frequencies and Sizing
 - Planning

